

Communicating ASP and the Polynomial Hierarchy



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Communicating ASP and the Polynomial Hierarchy

overview

overview of this talk:

- background
what are communicating programs?
- multi-focused answer sets
means for local minimality
- semantics
- expressiveness

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background

communicating ASP defined as:

- many individual ASP programs ...

↪ name each *component program*
e.g. Q, R, \dots

- ... that can communicate with each other

↪ *situated literals*
e.g. $Q:a, \dots$
||

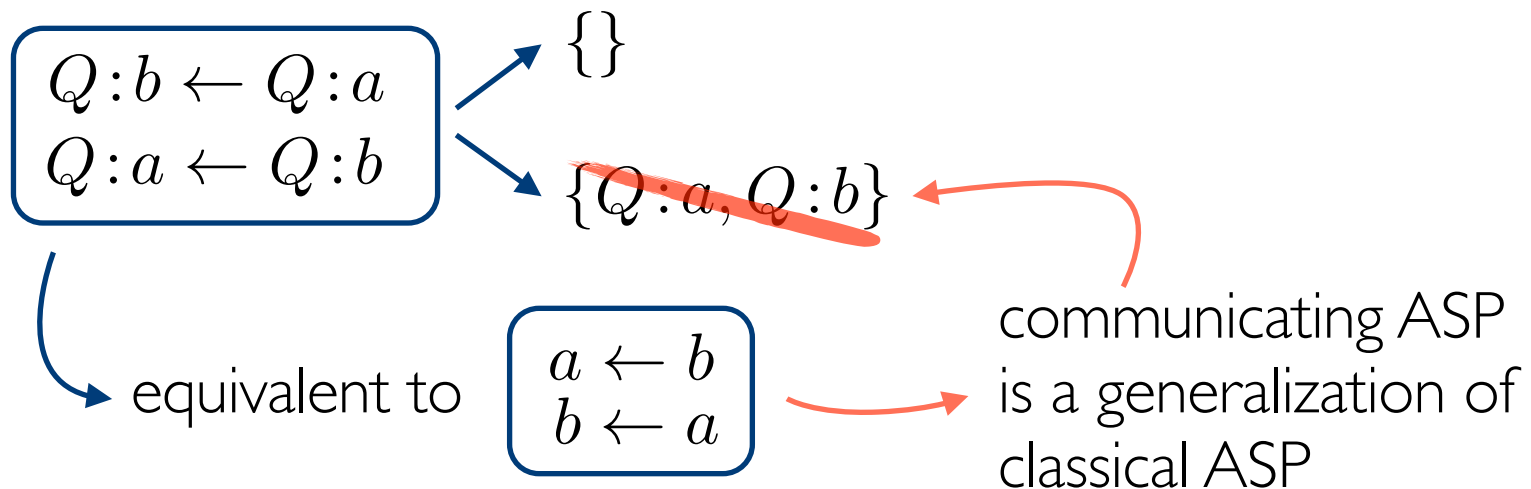
“ask to Q whether it believes that the atom a is true”

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background

communicating ASP is:

- ... not a new idea
used by Roelofsen, Brewka, Eiter ...
also known as bridge rules
- ... open for interpretation?



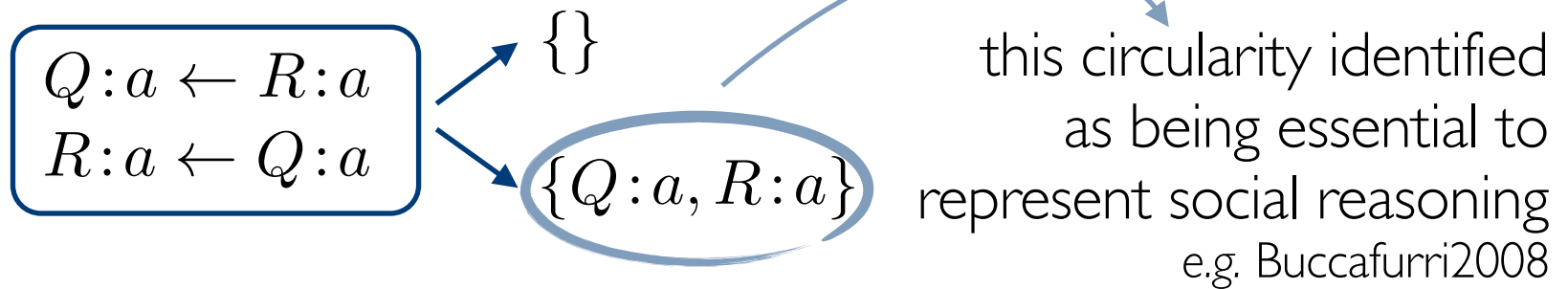
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background

communicating ASP is:

- ... not a new idea
used by Roelofsen, Brewka, Eiter ...
also known as bridge rules

- ... open for interpretation!



- ... more expressive ← induces a guess
→ NP-complete for definite component programs

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what is this talk about?

this talk : extension to multi-focused answer sets

basic idea: communicating programs are individual agents, where a single agent is the leader; one program is the main programs and the others are auxiliary programs (recursive idea!)

e.g. “I am only interested in what Q has to say”



more generally: minimize over the information from Q

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multi-focused answer sets (example)

example

office needs a new printer (stylish/dull ; silent/loud)

E does not want one that is dull or loud

M does not want one that loud

B does not want one that is expensive (i.e. stylish and silent)

generate all 4 printer combinations, e.g. *P:dull*, *P:silent*

add additional rules (information) about undesirability, e.g.

M:undesired \leftarrow *P:loud*

B:expensive \leftarrow *P:stylish*, *P:silent*

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multi-focused answer sets (example)

example (continued)

we have 4 communicating answer set programs

$\{P:stylish, P:silent, B:expensive\}$

$\{P:stylish, P:loud, E:undesired, M:undesired\}$

$\{P:dull, P:silent, E:undesired\}$

$\{P:dull, P:loud, E:undesired, M:undesired\}$

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multi-focused answer sets (example)

example (continued)

we had 4 communicating answer set programs

~~$\{P:stylish, P:silent, B:expensive\}$~~

$\{P:stylish, P:loud, E:undesired, M:undesired\}$

$\{P:dull, P:silent, E:undesired\}$

$\{P:dull, P:loud, E:undesired, M:undesired\}$

B is the boss; remove those communicating answer sets that are not subset minimal w.r.t. information from B

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multi-focused answer sets (example)

example (continued)

we had 4 communicating answer set programs

~~$\{P:stylish, P:loud, E:undesired, M:undesired\}$~~

$\{P:dull, P:silent, E:undesired\}$

~~$\{P:dull, P:loud, E:undesired, M:undesired\}$~~

M is the manager of E ; remove those comm. answer sets that are not subset minimal w.r.t. information from M

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multi-focused answer sets (example)

example (continued)

we had 4 communicating answer set programs, of which

$\{P:dull, P:silent, E:undesired\}$

is the unique $\{B, M(, E)\}$ -focused answer set

the order in which we focus matters and affects the complexity

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semantics

a component program Q is

- a (definite/normal/disjunctive) program ...
- that uses situated literals instead of normal literals.

a *communicating program* \mathcal{P} is a set of component programs

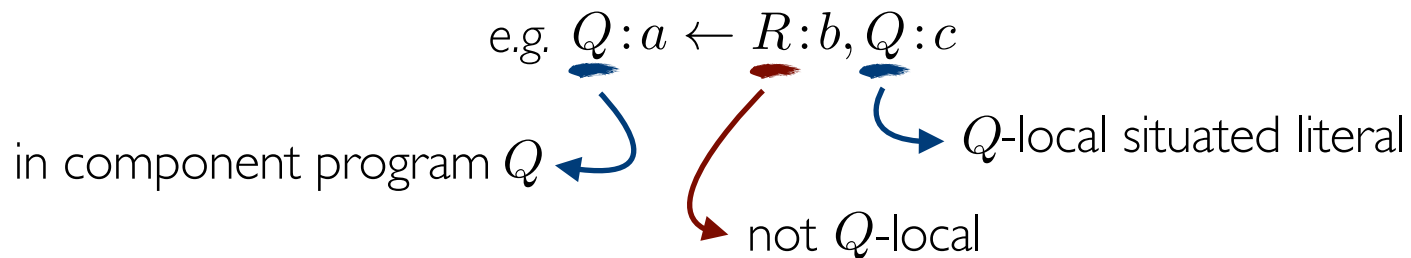
for \mathcal{P} a communicating program and I a set of situated literals, the reduct \mathcal{P}^I is defined as the set of reducts Q^I of each component program $Q \in \mathcal{P}$.

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semantics (continued)

for Q a component program and I a set of situated literals, the reduct Q^I is obtained by deleting:

- each rule with $\text{not } R:a$ and $R:a \in I$;
- each remaining literal of the form $\text{not } R:a$;
- each rule with $R:a$ such that
 - ▶ $R:a \notin I$; and
 - ▶ $R:a$ is not Q -local.



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semantics (continued)

for Q a component program and I a set of situated literals, the reduct Q^I is obtained by deleting:

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semantics (continued)

for Q a component program and I a set of situated literals, the reduct Q^I is obtained by deleting:

- 1 ■ each rule with $\text{not } R:a$ and $R:a \in I$;
- 2 ■ each remaining literal of the form $\text{not } R:a$;
■ each rule with $R:a$ such that
 - ▶ $R:a \notin I$; and
 - ▶ $R:a$ is not Q -local.
- each remaining $R:a$ and $R:a$ is not Q -local.

$$I = \{Q:b, R:b\}$$

1	$Q:a \leftarrow \text{not } Q:b$	$R:a \leftarrow Q:a$
1	$Q:b \leftarrow \text{not } R:a$	$R:b \leftarrow Q:b$

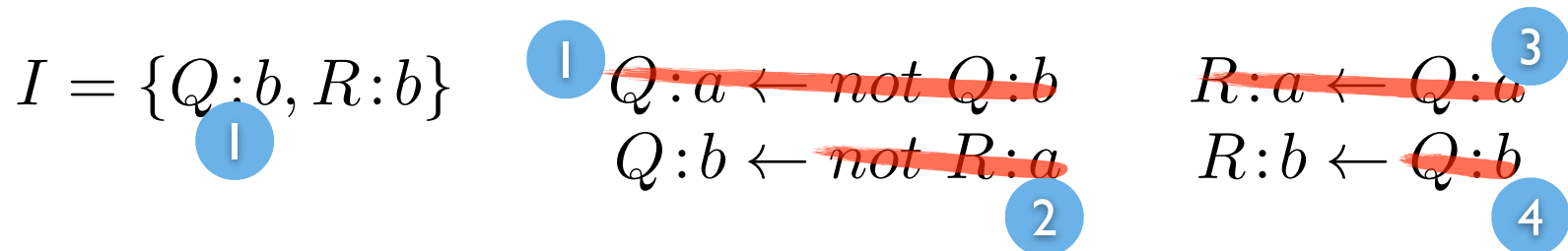
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semantics (continued)

for Q a component program and I a set of situated literals, the reduct Q^I is obtained by deleting:

- 1 ■ each rule with $\text{not } R:a$ and $R:a \in I$;
- 2 ■ each remaining literal of the form $\text{not } R:a$;
- 3 ■ each rule with $R:a$ such that
 - ▶ $R:a \notin I$; and
 - ▶ $R:a$ is not Q -local.
- 4 ■ each remaining $R:a$ and $R:a$ is not Q -local.



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semantics (continued)

for \mathcal{P} a communicating program and \mathcal{P}^I the reduct,
communicating answer sets are defined in the classical way

notice that all remaining programs are Q -local and thus correspond
with a classical program for which we know the answer sets

a (Q_1, Q_2, \dots, Q_n) -focused answer set M of \mathcal{P} is defined
recursively as:

- M is a $(Q_1, Q_2, \dots, Q_{n-1})$ -focused answer set of \mathcal{P}
and there is no other $(Q_1, Q_2, \dots, Q_{n-1})$ -focused
answer set M' with $M'_{\downarrow Q_n} \subset M_{\downarrow Q_n}$
- a $()$ -focused answer set is any comm. answer set of \mathcal{P}

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expressiveness

↪ with normal component programs

we can use $(Q_1, Q_2, \dots, Q_{n-1})$ -focused answer sets to verify whether a Quantified Boolean Formula of the form $\exists X_1 \forall X_2 \dots \Theta X_n \cdot p(X_1, X_2, \dots, X_n)$ is satisfiable



brave reasoning with $(Q_1, Q_2, \dots, Q_{n-1})$ -focused answer sets is Σ_n^P -hard as it turns out, the task is Σ_n^P -complete

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encoding example

encoding $\exists x \forall y \exists z \cdot (x \wedge y) \vee (\neg x \wedge y \wedge z) \vee (\neg x \wedge \neg y \wedge \neg z)$:

(generate) $Q_0 : x \leftarrow \text{not } \neg x$ $Q_0 : y \leftarrow \text{not } \neg y$ $Q_0 : z \leftarrow \text{not } \neg z$
 $Q_0 : \neg x \leftarrow \text{not } x$ $Q_0 : \neg y \leftarrow \text{not } y$ $Q_0 : \neg z \leftarrow \text{not } z$

(encode QBF) $Q_0 : \text{sat} \leftarrow x, y$ $Q_0 : \text{sat} \leftarrow \neg x, y, z$ $Q_0 : \text{sat} \leftarrow \neg x, \neg y, \neg z$

(technical) $Q_0 : \neg \text{sat} \leftarrow \text{not sat}$

(ensure $\exists z$) $Q_1 : \neg x \leftarrow Q_0 : \neg x$ $Q_1 : y \leftarrow Q_0 : y$ $Q_1 : \neg \text{sat} \leftarrow Q_0 : \neg \text{sat}$
 $Q_1 : x \leftarrow Q_0 : x$ $Q_1 : \neg y \leftarrow Q_0 : \neg y$

(ensure $\forall y$) $Q_2 : \neg x \leftarrow Q_0 : \neg x$ $Q_2 : \text{sat} \leftarrow Q_0 : \text{sat}$
 $Q_2 : x \leftarrow Q_0 : x$

satisfiable iff $Q_0 : \text{sat} \in M$ with M a (Q_1, Q_2) -focused answer set

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conclusion

conclusions:

- communication critically influences the expressiveness/complexity
indeed, captures entire polynomial hierarchy
- idea is that of leaders and followers
they can successively apply their preferences by eliminating answer sets
- on a technical level, multi-focused answer sets correspond with
determining local minimality
- choice of communication mechanism is paramount w.r.t
expressiveness of the overall system, irrespective of expressiveness
of individual agents.

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Questions?